

## Center for Research on Interface Structure and Phenomena (CRISP) CRISP CLASSROOM KITS & DEMONSTRATIONS STANDARD ALIGNMENT



**KIT TITLE:** Making More Stuff: Colder **GRADE LEVEL:** 5+

**OBJECTIVES:** 

Students will design, build and test a simple cooling unit.

## **NEXT GENERATION SCIENCE STANDARDS**

MS-PS3-2 Energy
<ul> <li>Develop a model to describe that when the arrangement of objects</li> </ul>
interacting at a distance changes, different amounts of potential energy are
stored in the system.
MS-ETS1-1 Engineering Design
<ul> <li>Define the criteria and constraints of a design problem with sufficient</li> </ul>
precision to ensure a successful solution, taking into account relevant
scientific principles and potential impacts on people and the natural
environment that may limit possible solutions.
PS3.A: Definitions of Energy
A system of objects may also contain stored (potential) energy,
depending on their relative positions.
PS3.C: Relationship Between Energy and Forces
When two objects interact, each one exerts a force on the other that can
cause energy to be transferred to or from the object.
MS - ETS1.A: Defining and Delimiting Engineering Problems
The more precisely a design task's criteria and constraints can be
defined, the more likely it is that the designed solution will be
successful. Specification of constraints includes consideration of
scientific principles and other relevant knowledge that are likely to limit possible solutions.
MS - ETS1.B: Developing Possible Solutions
<ul> <li>Analyze data from tests to determine similarities and differences among several design solutions to identify the best characteristics of each that</li> </ul>
can be combined into a new solution to better meet the criteria for success.
Develop a model to generate data for iterative testing and modification
of a proposed object, tool, or process such that an optimal design can be achieved.
Systems and System Models







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	<ul> <li>Models can be used to represent systems and their interactions – such as inputs, processes, and outputs – and energy and matter flows within systems.</li> <li>Interdependence of Science, Engineering, and Technology</li> <li>All human activity draws on natural resources and has both short and long-term consequences, positive as well as negative, for the health of people and the natural environment. (MS)</li> <li>The uses of technologies and limitations on their use are driven by individual or societal needs, desires, and values; by the findings of scientific research; and by differences in such factors as climate, natural resources, and economic conditions. (MS)</li> <li>New technologies can have deep impacts on society and the</li> </ul>		
	environment, including some that were not anticipated. Analysis of costs and benefits is a critical aspect of decisions about technology.  (HS)		
NGSS Science and	SEP 2 – Developing and Using Models		
Engineering	<ul> <li>Develop a model to describe unobservable mechanisms.</li> </ul>		
Practices (SEP)	MS SEP 8 - Obtaining, Evaluating, and Communicating Information		
, ,	Gather, read, and synthesize information from multiple appropriate  sources and assess the gradibility accuracy, and possible bias of each		
	sources and assess the credibility, accuracy, and possible bias of each publication and methods used, and describe how they are supported or now supported by evidence.		
	HS SEP 3 – Planning and Carrying out an investigation		
	Plan and conduct an investigation individually and collaboratively to produce data to serve as the basis for evidence, and in the design: decide on types, how much, and accuracy of data needed to produce reliable measurements and consider limitations on the precision of the data (e.g., number of trials, cost, risk, time), and refine the design accordingly.		

## **COMMON CORE STANDARDS**

CONTROL COME STA	COMMON CORE SIM DIMES			
CC-ELA/Literacy	SL.8.5			
Standards	•	Integrate multimedia and visual displays into presentations to clarify information, strengthen claims and evidence, and add interest. (MS-PS3-2)		
CC-Math Standards	MP.2			
	•	Reason abstractly and quantitatively. (MS-ETS1-1) (HS-ETS1-1)		
	MP.4			
	•	Model with mathematics. (HS-ETS1-1)		



