Title of Module: Electric Motors

Subject or Unit of Study: Electricity and Magnetism, mechanics, circuits

GRADE LEVEL 9-12  LENGTH OF DEMO/LESSON: ____________________

STUDENT OBJECTIVES

Students will be able to

- Explain the relationship among voltage, current and resistance in a simple series circuit.
- Describe the relationship between current and magnetism.

NEXT GENERATION SCIENCE STANDARDS

<table>
<thead>
<tr>
<th>NGSS Performance Tasks</th>
<th>HS – PS2-5.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Plan and conduct an investigation to provide evidence that an electric current can produce a magnetic field and that a changing magnetic field can produce an electric current.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>NGSS Disciplinary Core Ideas (DSI)</th>
<th>PS2.B: Types of Interactions</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Newton’s law of universal gravitation and Coulomb’s law provide the mathematical models to describe and predict the effects of gravitational and electrostatic forces between distant objects. (HS-PS2-4)</td>
</tr>
<tr>
<td></td>
<td>• Forces at a distance are explained by fields (gravitational, electric, and magnetic) permeating space that can transfer energy through space. Magnets or electric currents cause magnetic fields; electric charges or changing magnetic fields cause electric fields.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>NGSS Cross Cutting Concepts (CCC)</th>
<th>CCC 3 - Cause and Effect</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Empirical evidence is required to differentiate between cause and correlation and make claims about specific causes and effects.</td>
</tr>
<tr>
<td></td>
<td>CCC 5 - Energy and Matter</td>
</tr>
<tr>
<td></td>
<td>• Energy can be transferred in various ways and between objects.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>NGSS Science and Engineering Practices (SEP)</th>
<th>SEP 4 - Planning and Carrying out Investigations</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Plan and conduct an investigation individually and collaboratively to produce data to serve as the basis for evidence, and in the design: decide on types, how much, and accuracy of data needed to produce reliable measurements and consider limitations on the precision of the data (e.g., number of trials, cost, risk, time), and refine the design accordingly.</td>
</tr>
</tbody>
</table>

COMMON CORE STANDARDS

<table>
<thead>
<tr>
<th>CC-ELA/Literacy Standards</th>
<th>WHST.11-12.7</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Conduct short as well as more sustained research projects to answer a question (including a self-generated question) or solve a problem; narrow or broaden the</td>
</tr>
</tbody>
</table>
inquiry when appropriate; synthesize multiple sources on the subject, demonstrating understanding of the subject under investigation.

<table>
<thead>
<tr>
<th>WHST.11-12.8</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Gather relevant information from multiple authoritative print and digital sources, using advanced searches effectively; assess the strengths and limitations of each source in terms of the specific task, purpose, and audience; integrate information into the text selectively to maintain the flow of ideas, avoiding plagiarism and overreliance on any one source and following a standard format for citation.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>WHST.11-12.9</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Draw evidence from informational texts to support analysis, reflection, and research.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>CC-Math</th>
<th>HSN.Q.A.1</th>
</tr>
</thead>
<tbody>
<tr>
<td>• Use units as a way to understand problems and to guide the solution of multi-step problems; choose and interpret units consistently in formulas; choose and interpret the scale and the origin in graphs and data displays.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>HSN.Q.A.2</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Define appropriate quantities for the purpose of descriptive modeling.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>HSN.Q.A.3</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>• Choose a level of accuracy appropriate to limitations on measurement when reporting quantities.</td>
<td></td>
</tr>
</tbody>
</table>

**MATERIALS**
Each kit contains enough materials for 10 setups
- Mini Electric Motor (1.5 - 4.5V, .6A)
- D Battery
- Battery Holder
- Bulb holder
- Mini light bulb
- Bare copper wire
- Transformer wire
- Rectangular magnet
- Plastic Cup
- Black insulated wire
- Rubber Bands

**SAFETY**
Dispose of dead batteries as required by law

**LEARNER BACKGROUND**
None required

**LEARNING ACTIVITY OR PROCEDURE:**
Please see the printable CRISP Electric Motors student lab activity (also below)
ADDITIONAL RESOURCES:
Apply any links or additional information for students or teacher including videos, websites, etc.

TEACHER NOTES:
PLEASE NOTE: when not testing the design, please have students disconnect the battery as they will drain very quickly.
We have several photos that might help troubleshoot any issues, please see the electric-motors-hints

When dealing with the internal motor, if the student is having difficulty getting the motor to spin using the magnet check the following:
- the bare copper wire is touching the metal prong of the motor
- make sure the motor is touching the correct charge (try flipping it around)
- check to make sure the battery is properly connected as sometimes they come loose
- try adjusting the wire "stand" that is attached to the cup, if one is lower than the other the off balance will prevent it from rotating

When dealing with the red transformer wire (looped), if the student is having difficulty getting it to spin using the magnet check the following:
- try sanding the ends of the red wire, there is a thin coating on it that will prevent the current from traveling through
- check the battery connections
- try adjusting the wire "stand" that is attached to the cup, if one is lower than the other the off balance will prevent it from spinning

STEM CAREERS:
Electrical Engineer
Materials Scientist
Researcher
Electrician
Engineer
Computer hardware Engineer
Electrical Engineering Technologists
Electrical and Electronic Engineering Technicians
Electro-Mechanical Technicians
Nanosystems Engineers
Student Lab worksheet

Electric Motors and Generators

Motors run a tremendous number of devices, from toy trains to refrigerators, from air conditions to cars. What is inside a motor and how do they work? How are motors related to electric generators? Those are the questions that we will investigate in today’s lab.

Activity 1: Building the simplest electric motor

Steps to building the motor

- Use the two rubber band to attach the bare copper wires to the plastic cup

- Clamp an alligator clip to one end of each of the bare copper wires

- Hook up the rest of the circuit by connecting the battery and the switch to the alligator clips with three pieces of wire as shown.
-Bend the ends of the coil of wire so that they stick straight out on opposite sides of the coil

-Next place the ends of the coil through the loops in the bare wire on each side of the cup. If necessary, bend the coil and/or adjust the loops so that the coil can spin freely without hitting anything or wobbling too much.

-Place a magnet on the top of the inverted cup, underneath the coil or hold it and move it around the coil. Turn the switch on and blow gently on the coil to help it get started. If the coil will not spin continuously, try putting the magnet somewhere else, turning it over or bending the support wires or wires on the coil so that the coil spins more smoothly.

1. Take a sheet of paper that you will use for your lab write-up. Put your name on the top. Have your teacher initial #1 to confirm that your motor works.
2. Is the coil an electromagnet? How do you know? That is, what evidence do you have?
Exercise 2: Parts of a small electric motor

-Hook the small electric motor (with the wires attached) to a battery and make sure that you can make the motor run.

1. Can you make the motor turn in the opposite direction? If so, how? You can put a small piece of a straw on the end of the motor to make it easier to see the motor turning.

2. What type of energy is input to the motor? What type of energy is output from the motor?

-Now you are going to take the motor apart. Begin by bending the metal tabs away from the plastic at the end of the motor as shown below. You can use a nail to do this if that helps. Once you bend the tabs out of the way, push on the axel of the motor to open it up.

The motor cap should come off as shown. Next, separate the motor into three pieces by taking out the spinning coils.
Look at all of the many parts that make up the motor. Think about the simple (spinning coil) motor you just built and compare it to this motor. Think about what the parts of each motor do.

3. List pairs of parts that serve the same purpose. One part in the pair should be from the spinning coil motor you made and one part in the pair should be from this motor.

4. All of the parts of the motor help in some way to make the motor run. For each part shown in the figure above, write a complete sentence that uses the name of the part and states what part it plays in making the motor work. If you can’t figure out what the part does, ask your teacher.

5. Suppose that a friend asks you to explain the physics behind an electric motor. In a few complete and clear sentences answer your friend.
Activity 3: Making an armature spin

- Replace pieces on your plastic cup so that it looks like that shown below. Move the bare cooper wire so that the loop is directly above the center of the cup.

- Place the armature of the motor you took apart on the test stand. Bend the wires so that the armature fits and will not fall off.

1. Which end of the armature needs to rest in the V? The end with the commutator or the end without the commutation? Explain how you figured this out. Explain why that is the end of the armature that must be in the V?

- Connect the circuit so that current flows through the circuit. Hold a magnet near the armature. Keep trying until you can make the armature spin. This might require changing the position of the magnet or adjusting the position of the armature in the V.

2. Experiment with two magnets to find the location that makes the motor spin the fastest. Does it matter how close the magnets are to the armature? What can you do to make the motor slow down?

3. Experiment to find ways to make the motor change direction. How many ways can you find? What are they?

- Put the motor back together. (See below for hints.) Have your teacher initial your lab sheet to confirm that you were successful in rebuilding the motor and that it still works.
Activity 4: Electric Generators are Just Electric Motors Run Backward

Place a rubber band over the box provided. Position the rubber band right at the edge along the shorter side. Attach the motor to a light bulb forming a closed loop. Quickly spin the shaft of the motor by running the shaft along the rubber band. YOU SHOULD BE ABLE TO MAKE THE BULB LIGHT. The electric motor is now operating as an electric generator.

13. Have your teacher initial your lab sheet to confirm that you got the bulb to light.

Electric generators that are fundamentally just like our little electric motor/generator are the basic component in all large electricity generating facilities. The key difference between wind generated electricity, hydroelectric and nuclear, natural gas or coal fired power plants is simply what energy source is used to make the shaft of the generator rotate. In wind farms, wind directly turns blades attached to the shaft of the generator. In hydroelectric plants, the shaft is rotated when falling water passes through a device called a turbine (see the figure below) which is basically a sophisticated water wheel. Nuclear, coal and natural gas fired power plants use those fuels to heat water. The steam produced flows through the turbine which turns the generator shaft. (Electricity generated using solar energy is produced using entirely different physics.)

A very basic turbine (water wheel) using falling water to turn the shaft of an electric generator.
1. What type of energy is input to an electric generator? What type of energy is output from an electric generator?

2. In what ways, if any, is an electric motor different from an electric generator in regard to their basic design and key components?

3. The subtitle of this section is “Electric Generators are Just Electric Motors Run Backward”. Given your answers to #14 and #15 above would you agree? Explain.

4. Describe what you need to do to generate electricity using only wire and a magnet.