



KIT TITLE: Designing Prosthetic Devices

GRADE LEVEL: Middle and High school

OBJECTIVES:

Students will be able to:

- Execute and explain the Engineering Design Process
- Design and build a model prosthesis that can perform similar functions to the human hand Recognize design constraints and critically assess design solutions

NEXT GENERATION SCIENCE STANDARDS

NCSS Darfarmanca	MS-ETS1-2
NGSS Performance Tasks	 Evaluate competing design solutions using a systematic process to determine how well they meet the criteria and constraints of the problem. HS-ETS1-3 Evaluate a solution to a complex real-world problem based on
	prioritized criteria and trade-offs that account for a range of constraints, including cost, safety, reliability, and aesthetics as well as possible social, cultural, and environmental impacts.
NGSS Disciplinary	MS-PS1-3
Core Ideas (DSI)	 Gather and make sense of information to describe that synthetic materials come from natural resources and impact society.
	MS-ETS1-1
	 Define the criteria and constraints of a design problem with sufficient precision to ensure a successful solution, taking into account relevant scientific principles and potential impacts on people and the natural environment that may limit possible solutions.
	MS-ETS1-3
	 Analyze data from tests to determine similarities and differences among several design solution to identify the best characteristics of each that can be combined into a new solution to better meet criteria for success.
	MS-EST1-4
	 Develop a model to generate data for iterative testing and modification of a proposed object, tool, or process such that an optimal design can be achieved.







Center for Research on Interface Structure and Phenomena (CRISP) CRISP CLASSROOM KITS & DEMONSTRATIONS STANDARD ALIGNMENT



	 HS-ETS1-1 Analyze a major global challenge to specify qualitative and quantitative criteria and constraints for solutions that account for societal needs and wants. HS-ETS1-2 Design a solution to a complex real-world problem by breaking it down into smaller, more manageable problems that can be solved through engineering. Analyze a major global challenge to specify qualitative and quantitative and quantitative criteria and constraints for solutions that account for societal needs and wants. HS-ETS1-2
	 HS-ETS1-4 Use a computer simulation to model the impact of proposed solutions to a complex real-world problem with numerous criteria and constraints on interactions within and between systems relevant to the problem.
NGSS Cross Cutting Concepts (CCC)	 CC-4: Systems and System Models Models (e.g., physical, mathematical, computer models) can be used to simulate systems and interactions—including energy, matter, and information flows— within and between systems at different scales. (HS-ETS1-4) CC-2: Cause and Effect New technologies can have deep impacts on society and the environment, including some that were not anticipated. Analysis of costs and benefits is a critical aspect of decisions about technology. (HS-ETS1-1) (HS-ETS1-3)
NGSS Science and Engineering Practices (SEP)	 SEP 2- Developing and Using Models Asking questions (for science) and defining problems (for engineering) Constructing explanations (for science) and designing solutions (for engineering)







Center for Research on Interface Structure and Phenomena (CRISP) CRISP CLASSROOM KITS & DEMONSTRATIONS STANDARD ALIGNMENT



COMMON CORE STANDARDS

CC - ELA/Literacy	RST.11-12.7
Standards	 Integrate and evaluate multiple sources of information presented in diverse formats and media (e.g., quantitative data, video, multimedia) in order to address a question or solve a problem. (HS-ETS1-1),(HS- ETS1-3)
	RST.11-12.8
	 Evaluate the hypotheses, data, analysis, and conclusions in a science or technical text, verifying the data when possible and corroborating or challenging conclusions with other sources of information. (HS-ETS1- 1),(HS-ETS1-3)
	RST.11-12.9
	 Synthesize information from a range of sources (e.g., texts, experiments, simulations) into a coherent understanding of a process, phenomenon, or concept, resolving conflicting information when possible. (HS-ETS1-1),(HS-ETS1-3)
CC-Math Standards	MP.2
	Reason abstractly and quantitatively. (5-PS1-1)
	MP.4
	Model with mathematics. (5-PS1-1)



